

Math 285 Homework #12

Due Friday 7 May, 4:00pm, to my office 376 Altgeld

- Section 9.6 #21 *Comment*. The factor of e^{-ht} in the answer for $y(x, t)$ shows that when frictional resistance is introduced into the wave equation, the resulting solutions all decay in time, just like happens with real-life violin and guitar strings.
- Section 9.6 #13
- Iode investigation of the wave equation. Use the **Partial differential equations** module of Iode to solve the following two problems.
- Wave Problem D. Enter the wave equation with Dirichlet boundary conditions. Then enter $c = 2, L = 4, T = 4$, and for the initial displacement $u(x, 0)$ enter **triangle(x, 2, 3)**, and for the initial velocity $u_t(x, 0)$ enter 0 (meaning release from rest). (*Note.* **triangle(x, a, b)** is an Iode function that has a triangular graph for $a < x < b$ and equals zero elsewhere.)

The 3D-plot of the solution should show that as t increases, the triangle of height 1 at $t = 0$ splits into two overlapping triangles of height $1/2$, one moving left and the other moving right. This is exactly as predicted by our work in class, where we used the the D'Alembert formula to derive the solution $u = F(x + ct) + F(x - ct)$ for release from rest.

(i) Look at the snapshots of the solution, starting with $t = 0$. How far is the edge of the right-moving triangle from the endpoint at $x = 4$?

Now step through the snapshots. How long does the edge of the triangle take to reach $x = 4$?

Relate your answer to the interpretation of c as the wavespeed.

(ii) In what way do the triangles change after they hit the endpoints? Illustrate with a snapshot, say from time $t = 1.5$.

(iii) Explain how your conclusions are affected (if at all) when you re-do (i) and (ii) with initial displacement **bump(x, 2, 3)**, and with initial velocity still 0.

Optional. You can also play around using **hat(x, 2, 3)** as the initial displacement, but you should first use the menu item **Change resolution** to increase the top harmonic, because the **hat** function has jumps and you need a lot of terms in its Fourier series to get a good approximation.

- Wave Problem N. Repeat Wave Problem D but with Neumann boundary conditions.