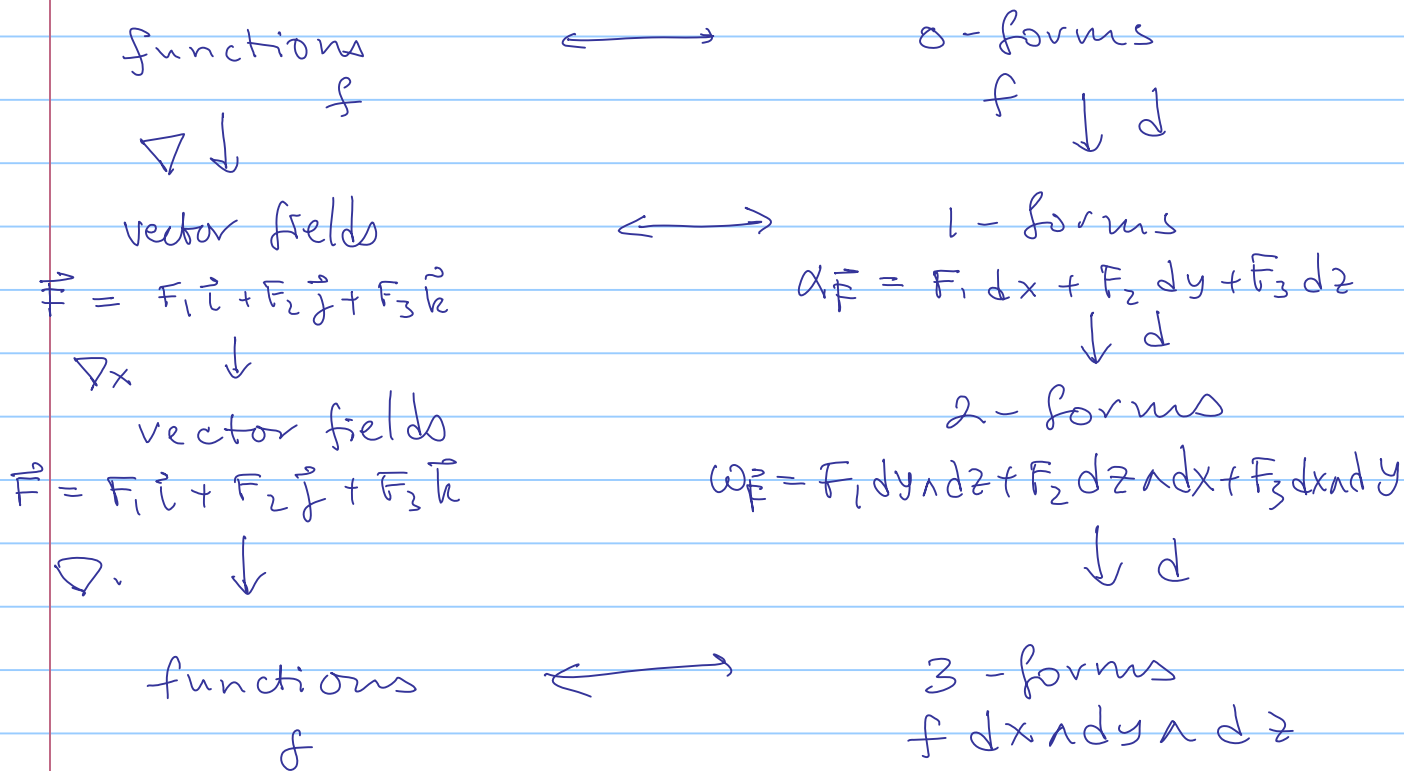


Recall the dictionary:

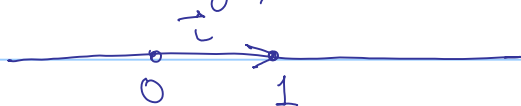


Today we straighten out something I swept under the rug: orientations.

Let's start at the beginning: \mathbb{R}^1 :

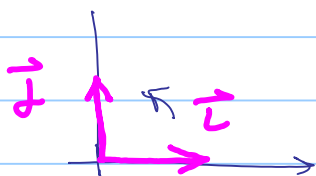
Its standard orientation is \longrightarrow

Equivalently, it's determined by the vector $\vec{i} = (1)$



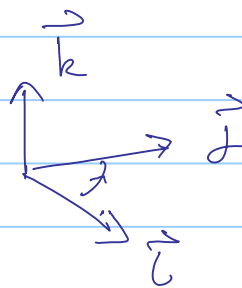
The standard orientation of \mathbb{R}^2 is given by an ordered pair of vectors (\vec{i}, \vec{j}) :

If you like, \mathbb{R}^2 is oriented counterclockwise.



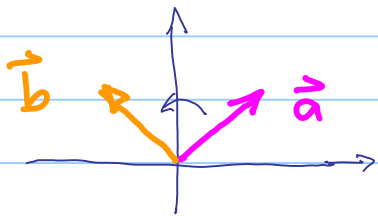
The standard orientation of \mathbb{R}^3 is given by the right hand rule:

Or, by the triple
 $(\vec{i}, \vec{j}, \vec{k})$
 in this order.

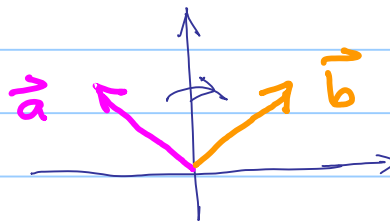


Let's go back to \mathbb{R}^2 :

(\vec{a}, \vec{b}) give \mathbb{R}^2 positive orientation:



But (\vec{b}, \vec{a}) give \mathbb{R}^2 the opposite orientation:



How can we tell?

$$\det(\vec{i} | \vec{j}) = \det \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix} = +1 > 0$$

$$\det(\vec{a} | \vec{b}) = \det \begin{pmatrix} 1 & -1 \\ 1 & 1 \end{pmatrix} = 2 > 0$$

$$\det(\vec{b} | \vec{a}) = \det \begin{pmatrix} -1 & 1 \\ 1 & 1 \end{pmatrix} = -2 < 0.$$

Note $\det \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix} = \det \begin{pmatrix} dx(\vec{i}) & dx(\vec{j}) \\ dy(\vec{i}) & dy(\vec{j}) \end{pmatrix} =$
 $= dx \wedge dy(\vec{i}, \vec{j}).$

Similarly $\det(\vec{a} | \vec{b}) = dx \wedge dy(\vec{a}, \vec{b})$

So we can translate:

" (\vec{a}, \vec{b}) gives \mathbb{R}^2 positive orientation"

into:

$$\| dx \wedge dy(\vec{a}, \vec{b}) > 0. \|$$

In other words, it's $dx \wedge dy$ that orients \mathbb{R}^2 .
($-dx \wedge dy = dy \wedge dx$ gives \mathbb{R}^2 the opposite orientation)

Now let's examine \mathbb{R}^3 :

three vectors $(\vec{a}, \vec{b}, \vec{c})$ satisfy right hand rule if

$$0 < (\vec{a} \times \vec{b} \cdot \vec{c}) = \begin{vmatrix} \vec{c} & \vec{j} & \vec{k} \\ a_1 & a_2 & a_3 \\ b_1 & b_2 & b_3 \end{vmatrix} \cdot (c_1 \vec{i} + c_2 \vec{j} + c_3 \vec{k}) =$$

$$= \begin{vmatrix} a_2 & a_3 \\ b_2 & b_3 \end{vmatrix} c_1 - \begin{vmatrix} a_1 & a_3 \\ b_1 & b_3 \end{vmatrix} c_2 + \begin{vmatrix} a_1 & a_2 \\ b_1 & b_2 \end{vmatrix} c_3 =$$

$$= \det \begin{pmatrix} c_1 & c_2 & c_3 \\ a_1 & a_2 & a_3 \\ b_1 & b_2 & b_3 \end{pmatrix} = \det \begin{pmatrix} a_1 & a_2 & a_3 \\ b_1 & b_2 & b_3 \\ c_1 & c_2 & c_3 \end{pmatrix} = \det \begin{pmatrix} a_1 & b_1 & c_1 \\ a_2 & b_2 & c_2 \\ a_3 & b_3 & c_3 \end{pmatrix} =$$

$$= dx \wedge dy \wedge dz(\vec{a}, \vec{b}, \vec{c}).$$

Conclusion $dx \wedge dy \wedge dz$ orients \mathbb{R}^3 .

($-dx \wedge dy \wedge dz$ gives the opposite orientation).

What about \mathbb{R}^1 ? dx orients it.

In general $dx_1 \wedge dx_2 \wedge \dots \wedge dx_n$ orients \mathbb{R}^n .

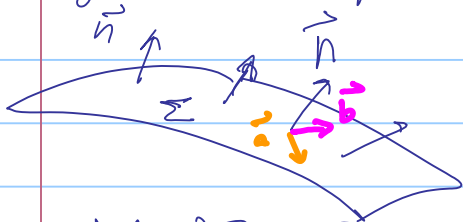
Note If $f(x, y)$ is a positive function, then

$$(f(x, y) dx \wedge dy)(\vec{i}, \vec{j}) = f(x, y) (dx \wedge dy(\vec{i}, \vec{j})) = f(x, y) \cdot 1 > 0.$$

Therefore, any 2-form μ , which is never 0, orients \mathbb{R}^2 .
 (Such forms are called area forms)

Does this work for surfaces? Yes.

Suppose $\Sigma \subset \mathbb{R}^3$ is a surface, which is oriented by a choice of a normal \vec{n} :



Two vectors \vec{a}, \vec{b} , tangent to Σ , orient Σ positively if $dx \wedge dy \wedge dz(\vec{n}, \vec{a}, \vec{b}) > 0$.

Note 1) This is exactly the right hand rule for orienting boundaries of regions in \mathbb{R}^3

$$2) \Omega_{\Sigma}(\vec{a}, \vec{b}) := dx \wedge dy \wedge dz(\vec{n}, \vec{a}, \vec{b})$$

is a 2-form on Σ

3) Any parameterization $X: D \rightarrow \Sigma$ ($D \subset \mathbb{R}^2$) orients Σ : it defines a normal $\vec{N} = \frac{\partial X}{\partial u} \times \frac{\partial X}{\partial v}$.

By (2) above, a choice of a normal gives Σ an area form Ω_{Σ} .

Conclusions:

Surfaces are oriented by

ordered pairs of vectors / area forms

Orientations are induced by normals / parameterizations.

Similarly Curves are oriented by

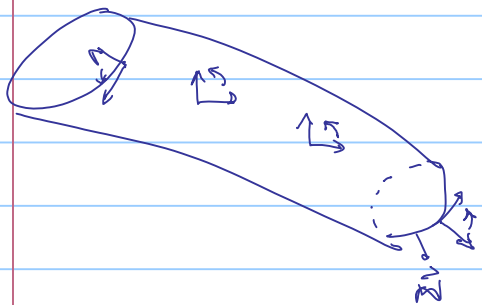
tangent vectors / nowhere zero 1-forms.

k-manifolds are oriented by

k-tuple of vectors / nowhere zero k-forms.

(k-volume forms)

Induced orientations Let M be a k -manifold with



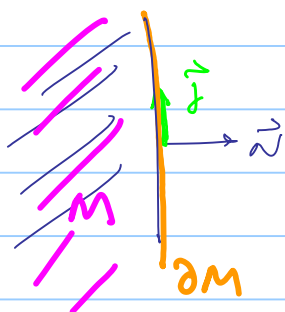
boundary ∂M . Suppose Ω is a k -volume form on M and \vec{N} is the normal on the boundary pointing out of M .

We define a $(k-1)$ volume form $\Omega_{\partial M}$ on ∂M as follows:

$$\Omega_{\partial M}(\vec{v}_1, \dots, \vec{v}_{k-1}) := \Omega(\vec{N}, \vec{v}_1, \dots, \vec{v}_{k-1}).$$

Example $M = \{(x, y) \mid y \leq 0\}$, $\partial M = \{(x, y) \mid y = 0\}$

$$\Omega = dx \wedge dy \quad \vec{N} = \vec{i}$$



$$\Omega_{\partial M}(\vec{j}) = \Omega(\vec{i}, \vec{j}) = dx \wedge dy(\vec{i}, \vec{j}) = 1 > 0.$$

Therefore \vec{j} orients ∂M correctly.

[Note that since $dy(\vec{j}) = 1$,]
 $\Omega_{\partial M} = dy$

Example $M = \{(x, y) \mid x \geq 0\}$, $\Omega = dx \wedge dy$

$$\vec{N} = -\vec{j}$$



$$\begin{aligned} \Omega_{\partial M}(\vec{i}) &= \Omega(-\vec{j}, \vec{i}) = dx \wedge dy(-\vec{j}, \vec{i}) = \\ &= \det \begin{pmatrix} 0 & 1 \\ -1 & 0 \end{pmatrix} = +1. \end{aligned}$$

Therefore \vec{i} orients ∂M correctly
 [and $\Omega_{\partial M} = dx$].