

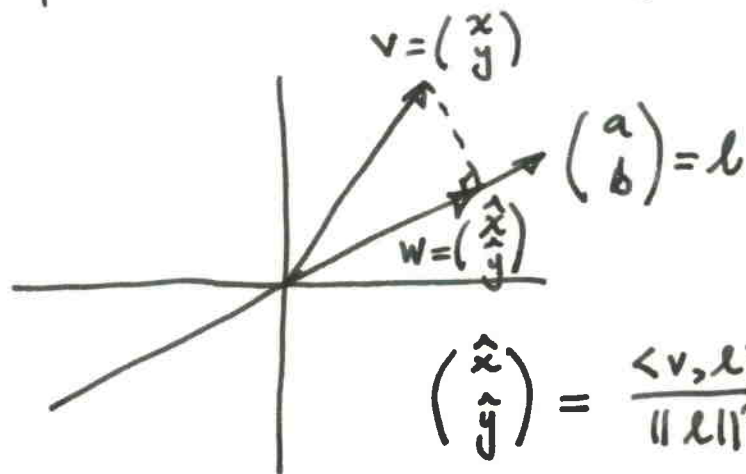
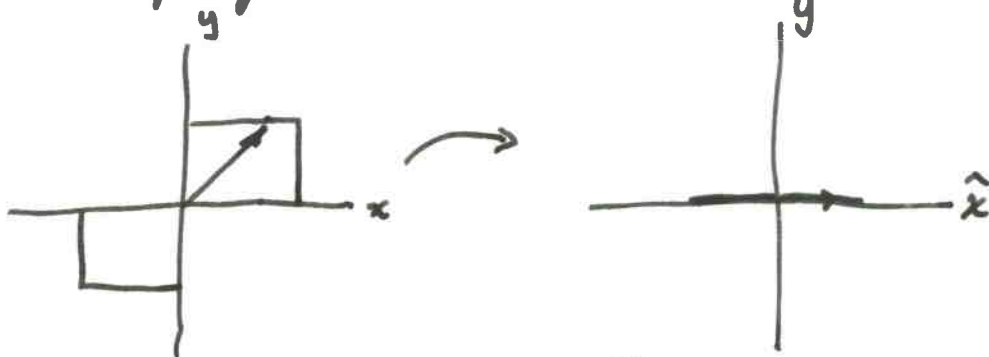
Math 415 Lecture 29 sec 7.2 continued

Also note that all the transforms we have talked about to this point are invertible.

Look at

$$L[v] = L\left[\begin{pmatrix} x \\ y \end{pmatrix}\right] = \begin{pmatrix} \hat{x} \\ \hat{y} \end{pmatrix} = \begin{pmatrix} x \\ 0 \end{pmatrix} = \begin{pmatrix} 1 & 0 \\ 0 & 0 \end{pmatrix} \begin{pmatrix} x \\ y \end{pmatrix}$$

This is a projection onto the x -axis. A rank 1



$$\begin{pmatrix} \hat{x} \\ \hat{y} \end{pmatrix} = \frac{\langle v, l \rangle}{\|l\|^2} l$$

$$= \frac{ax + by}{a^2 + b^2} \begin{pmatrix} a \\ b \end{pmatrix}$$

$$= \begin{pmatrix} a \frac{ax + by}{a^2 + b^2} \\ b \frac{ax + by}{a^2 + b^2} \end{pmatrix}$$

$$= \underbrace{\begin{pmatrix} \frac{a^2}{a^2 + b^2} & \frac{ab}{a^2 + b^2} \\ \frac{ab}{a^2 + b^2} & \frac{b^2}{a^2 + b^2} \end{pmatrix}}_A \begin{pmatrix} x \\ y \end{pmatrix}$$

Note: $\det A = 0$ so rank 1.

Composition

Lemma: If V, W, Z are vector spaces and $L: V \rightarrow W$ and $M: W \rightarrow Z$ are linear f'ns, then $M \circ L: V \rightarrow Z$ is a linear f'n.

Pf $(M \circ L)(cv_1 + dv_2) = M[L[cv_1 + dv_2]]$
 $= M[cL[v_1] + dL[v_2]]$
 $= cM[L[v_1]] + dM[L[v_2]]$
 $= c(M \circ L)[v_1] + d(M \circ L)[v_2]$

Done

If $L: \mathbb{R}^m \rightarrow \mathbb{R}^m$ is represented by matrix A and $M: \mathbb{R}^m \rightarrow \mathbb{R}^l$ is represented by matrix B , what matrix represents $M \circ L$?

$$L[v] = Av, \quad M[w] = Bw, \quad \text{so}$$

$$M \circ L[v] = M[L[v]] = M[Av] = (BA)v$$

↑
indeed, this is where
our def'n of matrix mult'n
comes from!

Example $R_\varphi \circ R_\theta = R_{\varphi+\theta}$

$$\text{ie } \begin{pmatrix} \cos \varphi & -\sin \varphi \\ \sin \varphi & \cos \varphi \end{pmatrix} \begin{pmatrix} \cos \theta & -\sin \theta \\ \sin \theta & \cos \theta \end{pmatrix} = \begin{pmatrix} \cos(\varphi+\theta) & -\sin(\varphi+\theta) \\ \sin(\varphi+\theta) & \cos(\varphi+\theta) \end{pmatrix}$$

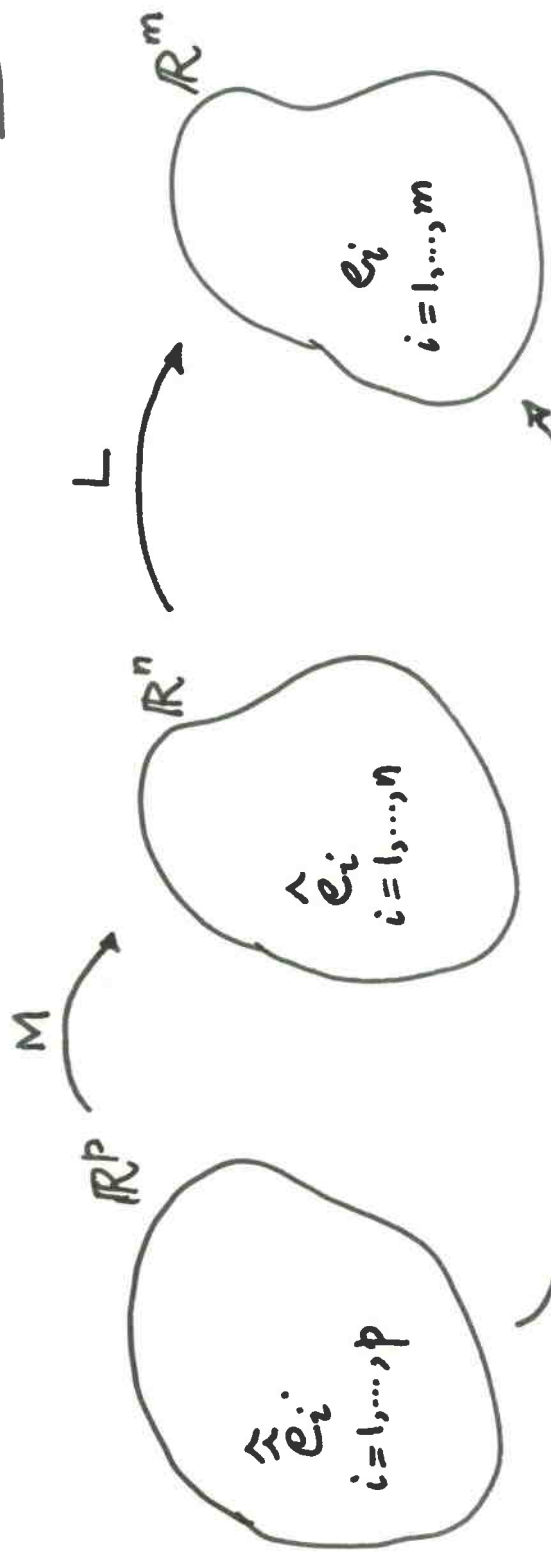
$$\begin{pmatrix} \cos \varphi \cos \theta - \sin \varphi \sin \theta & * \\ \sin \varphi \cos \theta + \cos \varphi \sin \theta & * \end{pmatrix} \Rightarrow \text{sum angle formulae.}$$

$$M[\hat{e}_j] = b_j = \begin{pmatrix} b_{1j} \\ \vdots \\ b_{nj} \end{pmatrix} = \sum_{k=1}^n b_{kj} \hat{e}_k$$

wow another matrix B!

$$L[\hat{e}_j] = a_j = \begin{pmatrix} a_{1j} \\ \vdots \\ a_{mj} \end{pmatrix} = \sum_{i=1}^m a_{ij} e_i$$

Wow, an $m \times n$ array characterizing L. Let's call it a matrix! A



matrix characterizing L o M

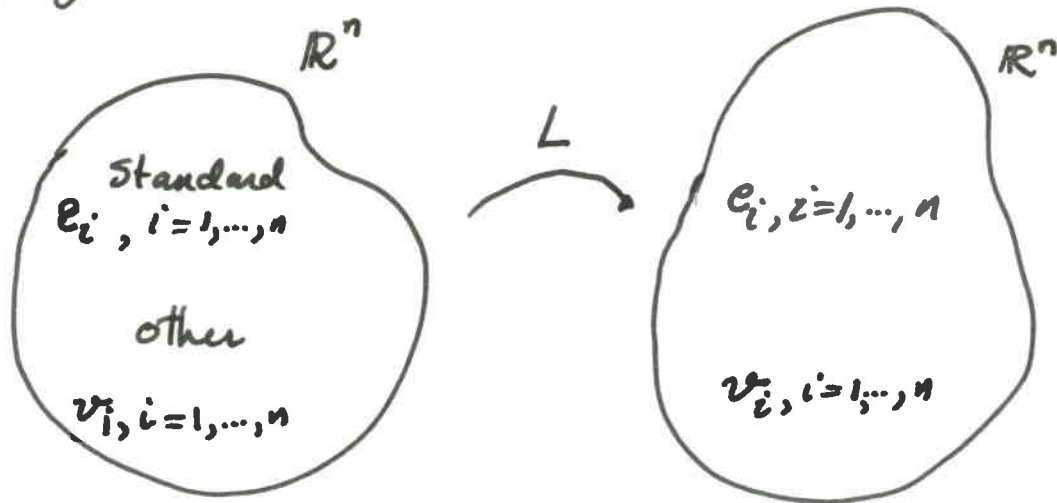
$$L o M[\hat{e}_j] = c_j = \begin{pmatrix} c_{1j} \\ \vdots \\ c_{mj} \end{pmatrix} = \sum_{i=1}^n c_{ij} e_i$$

$$L[M[\hat{e}_j]] = L\left[\sum_{k=1}^n b_{kj} \hat{e}_k\right] = \sum_{k=1}^n b_{kj} L[\hat{e}_k] = \sum_{k=1}^n b_{kj} \sum_{i=1}^m a_{ik} e_i = \sum_{i=1}^m \left(\sum_{k=1}^n a_{ik} b_{kj}\right) e_i$$

BUT:

So C comes from A and B! Call this the product AB!

Change of Basis ($\mathbb{R}^n \rightarrow \mathbb{R}^n$ only)



$$\begin{aligned}
 \mathbf{x} &= x_1 e_1 + \dots + x_n e_n = \begin{pmatrix} x_1 \\ \vdots \\ x_n \end{pmatrix} \text{ coords rel to standard basis} \\
 &= y_1 v_1 + \dots + y_n v_n, \quad y_i \text{'s are coords of } \mathbf{x} \text{ rel to other basis} \\
 &= \underbrace{(v_1 \dots v_n)}_S \begin{pmatrix} y_1 \\ \vdots \\ y_n \end{pmatrix} \\
 &\quad S \Rightarrow S \text{ is non-singular (why?) } \\
 &\quad \quad \quad n \times n \text{ matrix}
 \end{aligned}$$

i.e. $Sy = x$ or equiv $y = S^{-1}x$

$$L[e_j] = a_j = \sum_{i=1}^n a_{ij} e_i \quad \leftarrow A = (a_{ij}) \text{ matrix of } L \text{ rel. to } \{e_i\}$$

$$L[v_j] = b_j = \sum_{i=1}^n b_{ij} v_i \quad \leftarrow B = (b_{ij}) \text{ matrix of } L \text{ rel to } \{v_i\}$$

We have connected x and y . Can we connect A and B ?

$Ax \leftarrow$ coords of $L[x]$ rel to $\{e_i\}$

$S^{-1}Ax \leftarrow$ coords of $L[x]$ rel to $\{v_i\}$

$By = (S^{-1}A S)y$ so $B = S^{-1}A S$. We call A and B "similar" matrices \Rightarrow rep same L .

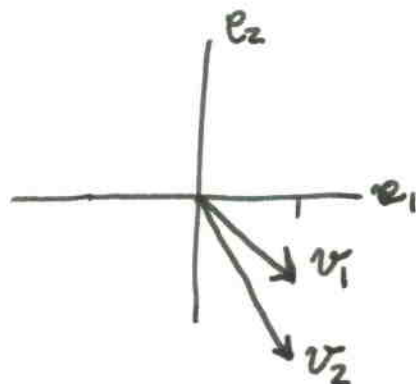
Example $L[v] = L\left[\begin{pmatrix} x_1 \\ x_2 \end{pmatrix}\right] = \begin{pmatrix} x_1 - x_2 \\ 2x_1 + 4x_2 \end{pmatrix}$

or: $L[e_1] = L\left[\begin{pmatrix} 1 \\ 0 \end{pmatrix}\right] = \begin{pmatrix} 1 \\ 2 \end{pmatrix} = e_1 + 2e_2$
 $L[e_2] = L\left[\begin{pmatrix} 0 \\ 1 \end{pmatrix}\right] = \begin{pmatrix} -1 \\ 4 \end{pmatrix} = -e_1 + 4e_2$
 $= A \begin{pmatrix} x_1 \\ x_2 \end{pmatrix}$ where $A = \begin{pmatrix} 1 & -1 \\ 2 & 4 \end{pmatrix}$.

Instead consider the basis

$$v_1 = \begin{pmatrix} 1 \\ -1 \end{pmatrix}, v_2 = \begin{pmatrix} 1 \\ -2 \end{pmatrix}$$

$$= e_1 - e_2 \quad = e_1 - 2e_2$$



$$S = \begin{pmatrix} 1 & 1 \\ -1 & -2 \end{pmatrix}$$

$$L[v_1] = L\left[\begin{pmatrix} 1 \\ -1 \end{pmatrix}\right] = \begin{pmatrix} 2 \\ -2 \end{pmatrix} = 2v_1 = 2v_1 + 0v_2$$

$$L[v_2] = L\left[\begin{pmatrix} 1 \\ -2 \end{pmatrix}\right] = \begin{pmatrix} 3 \\ -6 \end{pmatrix} = 3v_2 = 0v_1 + 3v_2$$

$$S^{-1}AS = \begin{pmatrix} 2 & 1 \\ -1 & -1 \end{pmatrix} \begin{pmatrix} 1 & -1 \\ 2 & 4 \end{pmatrix} \begin{pmatrix} 1 & 1 \\ -1 & -2 \end{pmatrix} = \begin{pmatrix} 2 & 0 \\ 0 & 3 \end{pmatrix} \checkmark$$

$B = \begin{pmatrix} 2 & 0 \\ 0 & 3 \end{pmatrix}$

write $v_1 = \begin{pmatrix} 1 \\ 0 \end{pmatrix}, v_2 = \begin{pmatrix} 0 \\ 1 \end{pmatrix}$

$$Av_1 = \begin{pmatrix} 1 & -1 \\ 2 & 4 \end{pmatrix} \begin{pmatrix} 1 \\ -1 \end{pmatrix} = \begin{pmatrix} 2 \\ -2 \end{pmatrix} = 2v_1$$

$$Bv_1 = \begin{pmatrix} 2 & 0 \\ 0 & 4 \end{pmatrix} \begin{pmatrix} 1 \\ 0 \end{pmatrix} = \begin{pmatrix} 2 \\ 0 \end{pmatrix} = 2v_1$$

ie. $S \begin{pmatrix} 2 \\ -2 \end{pmatrix} = \begin{pmatrix} 2 \\ 0 \end{pmatrix}$